

To anyone this concerns,

Please accept my vote of confidence for Christopher Marker. He's a friend and colleague of mine and, more importantly, very good at what he does. Trained as a fine artist and already holding a business degree, he brings a kind of dedication and forethought to his craft exhibited by few others.

As you're looking for a texture artist, I only have to point to an Arena.net art test<sup>1</sup> he completed last year. It's impressive, both for how it looks as well as the technical mastery of its production. It's notable for the clever use of materials, optimization, and his inherent painting skills. It's game-ready, and it demonstrates his knowledge of every step of production from concept to completion.

That aside, he's an outstanding guy. Polite and sociable, I've always known him to be dependable and punctual as well. I highly recommend him for your team.

Benjamin Ritter  
Artist and UX Designer  
Firecracker Software LLC

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<sup>1</sup> <http://goo.gl/r6MFp>